**Agile Roles**

1. **Product Owner**: The Product Owner is responsible for defining the project's vision and managing the product backlog. They ensure that the team works on the most valuable features first.
2. **Scrum Master**: This is the facilitator role who ensures that the team adheres to the Agile principles and practices. The Scrum Master helps to remove any obstacles that the development team may encounter.
3. **Development Team**: This consists of professionals who carry out the work of delivering a potentially releasable increment of "Done" product at the end of each Sprint.
4. **Stakeholders**: These are individuals outside the Scrum Team who have a significant interest in the project. They could include customers, vendors, executives, etc.
5. **Agile Coach**: The coach guides the team and the organization in the adoption of Agile and oversees the team's progress towards becoming self-organizing.
6. **Project Manager**: While not always present in pure Scrum, in many organizations, the project manager works alongside the Product Owner to manage resource allocation and other broader project management aspects.
7. **Business Analyst**: The BA works closely with the Product Owner in refining and defining product backlog items.
8. **Quality Assurance**: QA professionals focus on maintaining product quality by ensuring that the product meets the required standards and requirements.

**Agile Ceremonies**

1. **Sprint Planning**: This is a meeting where the team decides on the product backlog items they will work on during the sprint, and how the work will be done.
2. **Daily Stand-up (Scrum)**: This is a daily meeting where the team reviews progress from the previous day, plans activities for the current day, and identifies any impediments to progress.
3. **Sprint Review**: Held at the end of each sprint, this meeting is used to present the increment of the completed work to the stakeholders.
4. **Sprint Retrospective**: This is a meeting held after the sprint review, where the team reflects on the past sprint and identifies improvements for the next sprints.
5. **Backlog Refinement (Grooming)**: This is an ongoing process in which the Product Owner and the Development Team review items on the backlog to ensure they are appropriate, detailed, and estimated.

**Agile Artifacts**

1. **Product Backlog**: This is a list of all the desired features of the product, maintained and prioritized by the Product Owner.
2. **Sprint Backlog**: A list of tasks identified by the Scrum Team to be completed during the upcoming sprint.
3. **Increment**: This is the sum of all the product backlog items completed during a sprint, which is ready for a potential release.
4. **Burn-Down Chart**: This is a visual representation of the amount of work left to do versus time.
5. **Burn-Up Chart**: This chart is used to track progress, showing the amount of work completed over time.
6. **Definition of Done**: It’s an agreed-upon set of items that must be completed before a project or user story can be considered complete.